Member Name	Date
Evaluator	Speech Length: 18 – 22 minutes

Speech Title

Purpose Statement

The purpose of this project is for the member to practice developing and presenting a longer humorous speech.

Notes for the Evaluator

The member completing this project has been working to build the skills necessary to engage an audience with humor for an extended period of time.

About this speech:

- The member will present an engaging, humorous keynote-style speech that also delivers a strong core message.
- The member should demonstrate excellent presentation skills and deliver compelling content.
- The speech is not a report on the content of the "Deliver Your Message with Humor" project.

General Comments

You excelled at:

You may want to work on:

To challenge yourself:



For the evaluator: In addition to your verbal evaluation, please complete this form.

5 EXEMPLARY	4 EXCELS	3 ACCOMPLISHED	2 EMERGING	1 DEVELOPING
Clarity: Spol	ken language i	is clear and is easily	understood	
5	4	3	2	1
Vocal Variet	y: Uses tone,	speed, and volume	as tools	
5	4	3	2	1
Eye Contact	: Effectively u	ses eye contact to e 3	engage audiend 2	ce 1
		S estures effectively	2	
5	4	3	2	1
Audience Awareness: Demonstrates awareness of audience engagement and needs				
5	4	3	2	1
Comfort Lev	/el: Appears o	comfortable with th	e audience	
5	4	3	2	1
		e with interesting, v		d content
5	4	3	2	1
Humor: Delivers a well-designed speech that includes obvious humor and an underlying message				
5	4	3	2	1



This criteria lists the specific goals and expectations for the speech. Please review each level to help you complete the evaluation.

Clarity

- 5 Is an exemplary public speaker who is always understood
- 4 Excels at communicating using the spoken word
- **3** Spoken language is clear and is easily understood
- 2 Spoken language is somewhat unclear or challenging to understand
- 1 Spoken language is unclear or not easily understood

Vocal Variety

- 5 Uses the tools of tone, speed, and volume to perfection
- 4 Excels at using tone, speed, and volume as tools
- **3** Uses tone, speed, and volume as tools
- 2 Use of tone, speed, and volume requires further practice
- 1 Ineffective use of tone, speed, and volume

Eye Contact

- **5** Uses eye contact to convey emotion and elicit response
- 4 Uses eye contact to gauge audience reaction and response
- 3 Effectively uses eye contact to engage audience
- 2 Eye contact with audience needs improvement
- 1 Makes little or no eye contact with audience

Gestures

- 5 Fully integrates physical gestures with content to deliver an exemplary speech
- 4 Uses physical gestures as a tool to enhance speech
- **3** Uses physical gestures effectively
- 2 Uses somewhat distracting or limited gestures
- 1 Uses very distracting gestures or no gestures

Audience Awareness

- **5** Engages audience completely and anticipates audience needs
- 4 Is fully aware of audience engagement/needs and responds effectively
- **3** Demonstrates awareness of audience engagement and needs
- 2 Audience engagement or awareness of audience requires further practice
- 1 Makes little or no attempt to engage audience or meet audience needs

Comfort Level

- **5** Appears completely self-assured with the audience
- 4 Appears fully at ease with the audience
- **3** Appears comfortable with the audience
- 2 Appears uncomfortable with the audience
- 1 Appears highly uncomfortable with the audience

Interest

- **5** Fully engages audience with exemplary, well-constructed content
- Engages audience with highly compelling, well-constructed content
- **3** Engages audience with interesting, wellconstructed content
- 2 Content is interesting but not well-constructed or is well-constructed but not interesting
- 1 Content is neither interesting nor well-constructed

Humor

- Delivers an exemplary speech that includes perfectly timed humor and a strong, well-developed underlying message
- 4 Delivers an excellent speech that includes welltimed humor and a solid underlying message
- **3** Delivers a well-designed speech that includes obvious humor and an underlying message
- 2 Delivers a speech that includes some humor and an obvious attempt at an underlying message
- 1 Delivers a speech that may not be humorous and lacks an underlying message

